



parkview parochial league

BASKETBALL RULES 2025-2026

1. **Rules:** The PARKVIEW PAROCHIAL BASKETBALL LEAGUE is governed by the Archdiocese of Milwaukee, and the guidelines outlined in the specific Athletics Policy Manual published by the Archdiocese (6145). This document can be found on their website (archmil.org) by searching for Athletic Policy Manual. Playing Rules for the Parkview Parochial League follow the basketball playing rules as published by the National Federation of State High School Associations (NFHS) with modifications as outlined below.
 - a. **Quarters:** Games shall be played in 6-minute quarters with intermissions of 1 minute after the first and third quarters, and five minutes between halves.
 - b. **Intermissions:** There shall be a minimum of 5 minutes between games. The five minutes should not be put on the clock until the teams from the previous game have vacated the floor and the bench. Likewise, the teams playing the next game should be given time to put down their belongings, etc.
 - c. **Tied Games/ Overtime:** If the score is tied at the end of the fourth quarter, 2-minute extra-periods must be played until a winner is determined. There shall be a 1-minute intermission before each extra period.
 - d. **Clock / Score Margin:** All Levels - If the score margin reaches **16 points or more** in the fourth quarter, there shall be a continuous running clock for the remainder of the game. The clock stops only for the shooting of free throws, substitutions and time-outs.
 - e. **Backcourt Pressure: 4th / 5th grade only:** no back court pressure – this means that no defensive player is allowed in the opponent's backcourt at any time until the last two minutes of the game. Full court pressure is then permitted during the last two minutes of the game and during any extra period.
4th grade Boys Division – NO Backcourt Pressure the entire game including the last 2 minutes or any overtimes. Also, Man to Man Only Defense (NO ZONES) and NO Double Teaming. Man to Man defense suggested definition would be guarding an offensive player within a 6-foot area.
All levels: a team with a lead of **15 points or more** in any quarter may not apply any defensive pressure in the opponent's backcourt and must retreat to the opponent's frontcourt once an opponent clearly secures possession of the ball. A technical foul may be assessed against the offending team's head coach for repeated violations of 9(a) or 9(b).
 - f. **Time outs.** Each team will be allowed four-time outs during regulation time – two full time outs and two 30 second time outs. In the case of an overtime game – each team will be awarded one full time in each overtime period played. There will be NO carry over of time outs from the regulation part of the game.
 - g. **Minimum # of Players:** Teams must have five (5) players to start the game.
 - h. **Grace Period:** There is a TEN-MINUTE grace period if teams do not have 5 players at the start of the game. Play will begin at the end of the grace period with NO PENALTY assessed to the late team. If a team does not have five players after TEN MINUTES, a forfeit will be recorded. NOTE LATE RULE: If the 4th quarter starts after scheduled start time of the next game, game officials and gym supervision may agree to have a running clock during that quarter.
 - i. **Game Ball:** **4th, 4th/ 5th and 6th boys** will use a "women's ball" (circumference of **28.5 inches**; weight between 18 and 20 ounces).
 - j. **Uniforms:** No technical fouls shall be issued for wearing illegal team shirts or pants, or illegal numbers. T-shirts worn under the uniform jersey must be a close match to the basic color or the uniform jersey.
The officials are instructed to ask the player to change the T-shirt when it does not match the color of the uniform jersey to one that does, however can allow it if one is not available.
 - k. **Free Throw Line:** **For 4th / 5th and 6th girls, and the 4th Grade Boys Division**, the free throw line shall be moved 18 inches closer to the basket rather than the normal 15 feet from the basket.
The 4th / 5th grade boy's divisions will use normal free throw line. However as long as the shooter starts behind the free throw line, his momentum or jump may carry him on or over the free throw line - without penalty. But the free throw shooter cannot be the first player to touch or catch his own free throw.

- l. Protests:** The League will not recognize any protest unless it relates to player eligibility. Protests regarding player eligibility must be submitted in writing to the League Basketball Director by either a head coach or an athletic director. Protests must be received by the League Basketball Director within two days after the conclusion of the Parkview Parochial League basketball season
- m. Roster Adjustments:** Due to unexpected illnesses or special circumstances, a team with only less than five players may borrow a player or more from a lower or same grade team provided authorization is received from League Director or Board Member prior to the game. This is to prevent a forfeit. **1.** The player being borrowed by another school / parish team must be on a team roster submitted to the league at the start of the league year. **2.** The player being borrowed cannot be the same player every week. All of the players who wish to assist on another team should be given a chance to move before a player gets a second opportunity to move. **3.** The player being borrowed can be from the same grade or only move up or down a single grade. Consideration should be given when playing a borrowed player down a grade level so as to not create a physical mismatch between players. **4.** The team can only move players to make a team of six players. This number may not be exceeded. **5.** The players that are borrowed cannot play more than two league games on a single day nor more than four league games in a weekend. **6.** The AD for the school moving players must notify the league at least a day before the game, indicating the Name of the borrowed player, borrowed player's uniform number, Team borrowed player is moving from, Team borrowed player is moving to **7.** The coach for the team borrowing a player needs to convey this information (from above) to the opposing coach before the game. **8.** This provision to borrow a player to prevent a forfeit applies only to league games, and not tournaments or the Padre Serra Tournament. **9.** The league director has the authority to make accommodations to these guidelines as warranted in unique individual circumstances

2. Conduct of Players, Coaches and Bench Personnel:

- a. Bench:** A maximum of three non-players are allowed on a team's bench.
- b. Start Time:** All adult bench personnel, especially coaches, are expected to set a good example by showing respect for game officials and their decisions. Games should not be started early by the official's choice, unless both coaches have specified that they are ready and able to start early.
- c. Bench Area:** **Only the Head Coach** may stand in front of their bench area to coach their team. **If any coach** makes any gesture or comment directed toward a game official, that coach may be assessed a technical foul. All technical fouls will be so noted at the scoring table. **Head coaches** lose the privilege to stand if any bench personnel are charged with a technical foul for unsportsmanlike conduct. Bench area that the **head coach may stand in front of** is limited to the length of their bench, determined by the number of seats their bench is made up of. Bench is NOT all the way to the endline on the court.
- d. Flagrant Technical Fouls:** Players, coaches or bench personnel who use profanity directed toward an official during a game shall be charged with a flagrant technical foul. Under National Federation Rules, the penalty for a flagrant technical foul includes disqualification (ejection) of the offender.
- e. Technical Foul Penalties:** Two points will be awarded to the opposing team for every technical foul that is issued by the referee – no free throws will be shot. **INTENTIONAL FOULS** will be penalized with 2 free throws and the ball awarded to that team closest to the spot of the foul.
- f. Disqualifications:** Coaches or adult bench personnel disqualified from a game must leave the gym within 30 seconds. Players or bench personnel disqualified from a game because of unsportsmanlike conduct, shall receive at least a one game suspension beginning with that team's next League game. Coaches who are ejected from a game will receive an automatic two game suspension per the Archdiocese Athletic Policy 6145. Suspensions can be issued and extended at the discretion of the Executive Committee. Whenever coaches or adult bench personnel are disqualified, or players are disqualified because of unsportsmanlike conduct, game officials shall submit a written report to the League Director (gyms will supply a standard reporting form).
- g. Spectators:** Spectators are invited guests of the league and the host parish-school program. Spectators, like coaches, are expected to set an example for the children playing the basketball game. Cheering is encouraged. Shouting instructions to players who are participating in the game, booing opposing players or calls, making boorish, caustic, or inflammatory remarks of any kind to game officials, other officials, or opposing players is not conducive to good sportsmanship and will not be tolerated. Referees may assign bench technical fouls to fans, parents or friends in the stands, and the league is encouraging and supporting game officials to make these calls against spectators who cannot control their emotions. This means an automatic two points and loss of the ball. Also, a warning will be given to the coach, and the league will advise the school principal of any incidents. Spectators who are asked to leave the gym, or ejected by game official will receive same suspension as a player. See the Arch Policy for additional details. Spectators who verbally or physically attack any person prior to, during or after the game will be ejected from the site. In addition – the school Principal will be contacted by the league requesting immediate action. Additional problems with parents may result in the forfeit of all that team's remaining games and removal from the League.

- h. Jewelry:** No jewelry is allowed during games or warm ups for safety reasons. This includes necklaces, earrings, bracelets, watches, and Fitbits. Exceptions - Medical alert jewelry: Must be taped to the body so the medical information is visible. Religious medals: Must be taped and worn under the uniform. Important note - Taping over piercings is not allowed. If a player has a piercing that cannot be removed (such as a daith piercing), a waiver process may be required, which includes a medical statement from a doctor and the coach showing the approved waiver to officials before the game.
- 3. Forfeit Fee:** A team that forfeits must pay the League \$50.00 for the first occurrence and \$100.00 for any subsequent occurrence.
- 4. Parishes entering multiple teams in one grade:**
- a. 4th and 5th grade: (Not 4th / 5th Grade combined Divisions)** - a parish which enters more than one team in one grade must divide the talent equally. All teams from the parish will be placed in the same division. The League Board of Directors will review all situations when two or more teams from the same parish are more than four games apart at the end of the season. The Board may assess penalties on the parish based on the reviewed circumstances.
 - b. 6th, 7th and 8th grades:** a parish which enters more than one team in one grade may divide the talent into an "A" team and "B" team(s). The "A" team must clearly have superior talent when compared to the "B" team(s). When dividing a grade into "A" and "B" teams. An "A" player may not be placed on the "B" team. A parish which enters only one team in one grade may petition, based on won-lost records of previous season, to play down in the "B" league. The League Basketball Director will decide whether to accept the petition or reject it. A parish which enters more than one team in one grade must have an annual tryout to ensure the proper distribution of talent. The division of talent must be easily recognizable.
- 5. The host parish is responsible for providing:**
- a. Competent scorer and timer;** Both the scorer and timer must be at least of high school age, understand the requirements of their respective jobs and be willing to give their undivided attention to those jobs. The score table must be kept clear of potential distractions such as CELL phones, video players, Tablets, I-Pods, CD players and friends.
 - b. Adult Supervisor** to assist in game management, including crowd control; This person must be familiar with the gym and any emergency procedures. This person should greet game officials and visiting coaches. Site Manager must be 21 or over
 - c. Appropriate game ball**
 - d. Scorebook, scoresheet:** Each scorebook entry must have player's name and number. In addition, the team's name, team number, and gender should be clearly entered on the title page of the score sheet for each team.
 - e. Alternate-colored jerseys if needed;** It is recommended that each gym have available two sets of at least 10 mesh jerseys. The two sets should be of contrasting colors. Original uniform numbers should be clearly visible through the jersey making it unnecessary to put numbers on these jerseys.
 - f. Two practice balls per team minimum.**
 - g. First Aid Kit:** Ice packs, bandages and protective gloves to address sprains, cuts and other injuries.
 - h. A secure area for game officials** to change and or rest between games which is not accessible to fans
 - i. Every effort will be made to have two certified officials assigned to games,** but due to the drastic shortage of officials, the League may use retired officials or officials who have not kept up certification, but are known to the League. If there is only one official at the start of the game, and that official is willing to referee the game alone, both head coaches must agree and sign the scorebook prior to the start of the game to acknowledge the acceptance by both coaches to play the game with one official. If coaches do not sign the scorebook, the game will not be played. If the game is not played, the league will only reschedule the game if the game affects the determination of trophy winning teams
- 6. Cheerleaders:**
Cheerleaders are welcome but they must stay clear of sidelines, endlines and the area behind the basket. Pom-poms are not permitted.
- 7. Weather:**
All games will be played. If there is a weather problem or cancellation, please check the web page. Cancellations will be posted on the website by 7:00 AM the day of the game. It is possible that morning games may be canceled but afternoon games may be played. The web site will have the information. The official web site is www.parkviewparochial.org Canceled games will only be played if 1) Gyms are available and 2) League Standing and awards are affected. However, the League will determine what games, if any, will be re-scheduled.